**BRIAN PHAN**

Corvallis, Oregon – Phone: 541-360-9231 – xuanbach1307@gmail.com – https://linkedin.com/in/brian-phan-58530b1b0/ – https://bachsofttrick.github.io

Full stack web developer with experience in designing, deploying, and maintaining web applications. Skilled in C#, JavaScript, React, MySQL, Docker, with a strong background in Linux systems and Agile development. Experienced in managing deadlines, collaborating with cross-functional teams, and delivering solutions that improve functionality and user experience. Adept at documentation, content management, and supporting site updates. Committed to building efficient, user-friendly tools and contributing to the growth of mission-driven projects.

**EDUCATION**

**Oregon State University** (expected) 6/2027

*Master of Engineering, Computer Science*Corvallis, Oregon, USA

**Ho Chi Minh University of Technology**

*Bachelor of Engineering, Electrical Engineering and Telecommunications*Ho Chi Minh

Viet Nam

**WORK EXPERIENCE**

**OSU EXTENSION SERVICE OUTDOOR SCHOOL** 9/2024 – 10/2024

Corvallis, United States – Web Assistant

* Maintenance on the portal through which school districts and teachers can access the application, reporting systems, resources for developing outdoor school programs.
* Technology migration: From Umbraco 8 to Drupal 10 to improve stability, performance.

**ICC INNOVATIVE CONSULTING** 11/2020 – 11/2022

Ho Chi Minh City, Vietnam – Full Stack Developer

* Maintained a distribution management system for Business-to-business sales. Specialized in promotion/deal calculation.
* Made improvements to the activity generation algorithm that sped up by 96x.
* Programmed a social security app offering relief packages during COVID-19 (An Sinh), utilized by about 9 million citizens in HCMC.

**PROJECTS**

[**REVERSI: MINIMAX VS MONTE CARLO**](https://github.com/bachsofttrick/reversi-ai531)– [Paper](https://github.com/bachsofttrick/reversi-ai531/blob/master/paper.pdf)

* Compare performance of two algorithms against several games of Reversi, varying in board size, tree depth, iteration count, using multithreading.

[**OBJECT DETECTION AND MONITORING THROUGH UAV**](https://github.com/bachsofttrick/dronectrl-with-tracking) – [Thesis](https://github.com/bachsofttrick/dronectrl-with-tracking/blob/master/thesis.pdf) - [Code](https://github.com/bachsofttrick/dronectrl-with-tracking)

* Use a custom drone for searching, identifying, and following a designated object while transmitting images to any RTSP-compatible device.

**SKILLS**

* Frontend: React, Vue, PHP. Backend: .NET, NodeJS, NestJS, ExpressJS, PHP
* Database: MySQL, MongoDB, SQLite, Redis
* Scripting: Bash, Python. Version Control: Git, GitHub, GitLab
* Container & Orchestration: Docker, Rancher. Virtualization: KVM, VPS
* Proficient in Linux (Ubuntu, Debian, Fedora, Arch), Windows
* Proficient in Computer Networking, Computer Diagnostic and Repair, Office Skills
* Experience in Electronic Repair